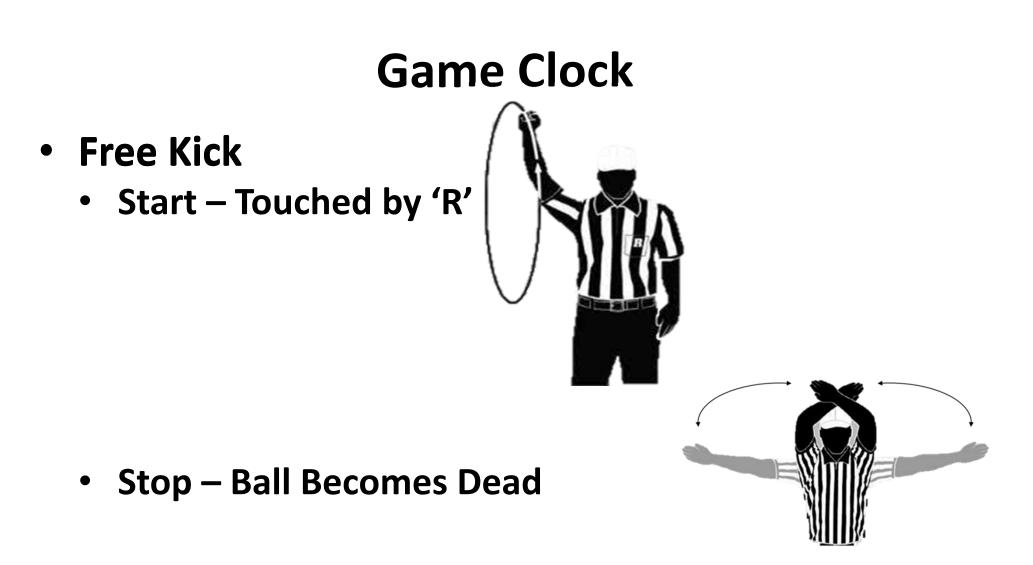
#### **Southeastern Football Officials Association**



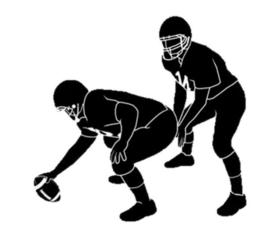
#### **Training Session – The Clock & Penalty Enforcement**

## **Training Session**

- The Clock
  - Game Clock
  - Play Clock
  - Extending a Period
- Penalty Enforcement
- Quiz



- Start On the Snap
  - Ball Goes OOB
  - 'B' or 'R' Awarded New Series
  - Either Team Awarded New Series After Legal Kick
  - Forward Pass Incomplete
  - Charged Timeout
  - Period Ends
  - Fair Catch
  - Accepted Delay of Game



#### **These Are Major Clock Stoppages**

- Start On the Ready
  - Official's Timeout
  - Clock Was Stopped for a Foul
  - Inadvertent Whistle

**These Are Minor Clock Stoppages** 



#### Major Clock Stoppages Take Precedent Over Minor Clock Stoppages

Example: Foul during an incomplete pass Clock on the Snap

When a foul is committed with less than 2-minutes remaining in either half, the offended team has the option to start the game clock on the snap. (3-4-7)

> Applies even if penalty is declined. Starting on the ready is <u>NEVER</u> an option

# **Play Clock**

- 25 Seconds
  - Official's Timeout
  - Charged Timeout
  - New Series Following Legal Kick



# **Play Clock**

- 40 Seconds
  - After Most Downs
  - If Solely For Defense:
    - Foul
    - Injury
    - Helmet Off
    - Equipment Repair



## **Extending A Period**

- Time Expires DURING the Down and:
  - Penalty Accepted
  - Double Foul
  - Inadvertent Whistle
  - Touchdown

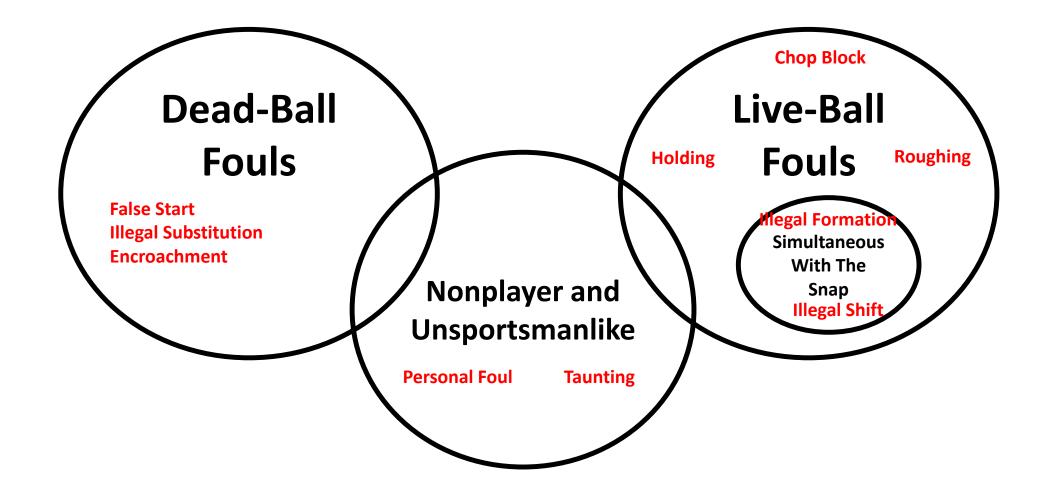


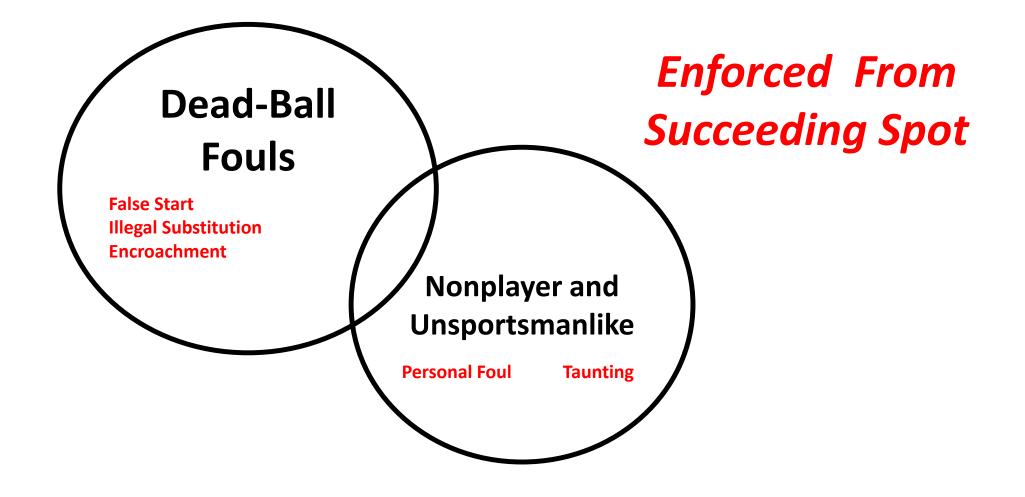
Extended Period is an untimed down.

# **Extending A Period**

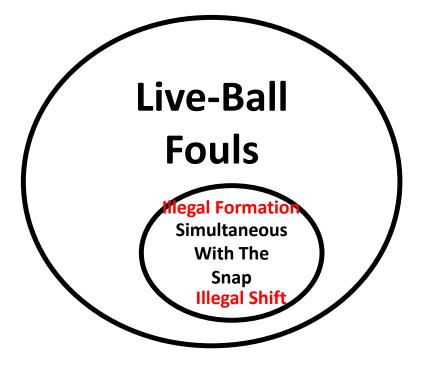
- NOT Extended If:
  - Fouls During Successful Field Goal/Try Enforced From Succeeding Spot
  - Loss of Down Fouls
  - Unsportsmanlike Fouls
  - Nonplayer Fouls
  - Foul Enforcement Results in a Safety





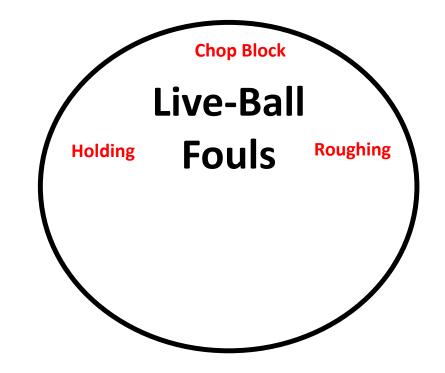


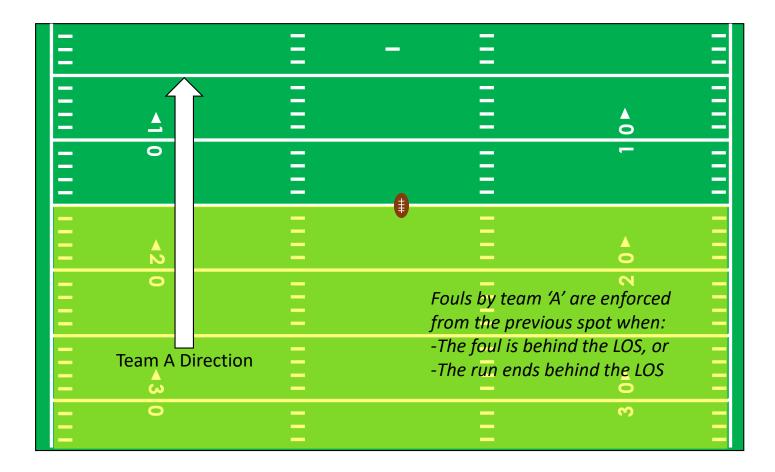
### **Enforced From Previous Spot**



#### **Enforced From Basic Spot**

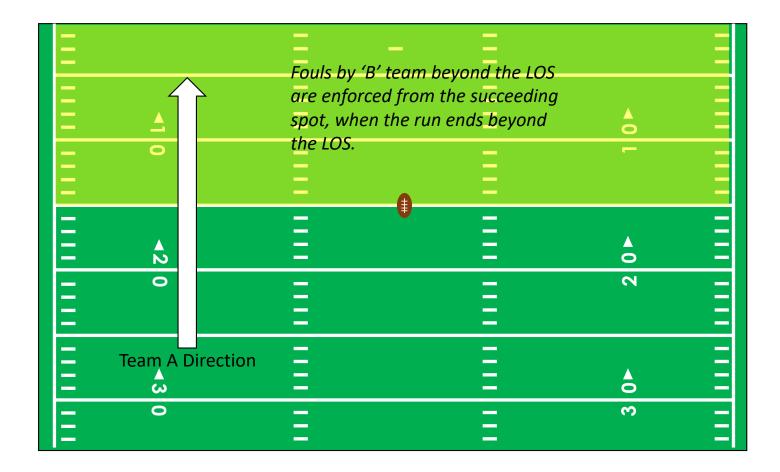
- Previous Spot
- End of the Run
- Succeeding Spot
- Spot of the Foul

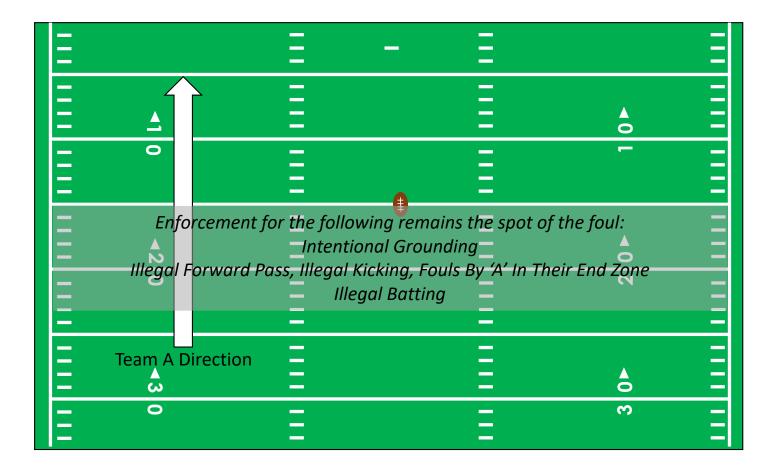




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	Ē	
- 0 	Fouls by 'B' team behind the LOS are enforced from the previous	1111
Team A Direction	spot when the run ends behind the LOS.	▲ =
- 0 	ΞΞ	

	= =	Fouls by team 'A' are from the basic spot (S Spot (End of the Run) Foul) when:	Succeeding
- 0 	Ē	-The foul is beyond th -The run ends beyond	
	Ξ	Ē	▲ = = = = = = = = = = = = = = = = = = =
	Ξ	Ξ	2
Team A Direction	Ξ		<b>a</b> =
	Ξ	Ξ	111 3







A, 2<sup>nd</sup> & 4, B-24, with :07 remaining in the 1st quarter, A12 is tackled in-bounds at the B-22. After A12 is down B55 piles on. Time expires.

4) A, 1<sup>st</sup> & 10, B-37, Play clock 25, Game clock on the snap. There is no option to extend the period as the foul did not occur during the down. If the penalty for piling on is accepted, it will be enforced at the succeeding spot to start the 2<sup>nd</sup> quarter.

(10-4-5-b, 3-3)

A, 3rd & 9, B-49, with :40 remaining in the 4th quarter, A10 is scrambling to find an open receiver and throws a forward pass from the B-45 that falls incomplete.

2) A, 4th & 10, B-50, Play clock 25, Game clock on the snap

(7-5-2-b, 3-4-3-e, 10-4-4-c)

A, 3<sup>rd</sup> & 7, A-30, with 1:30 remaining in the 2<sup>nd</sup> quarter, A7 is tackled in-bounds at the A-40 by B61 who grabs and twists his facemask.

# 4) A, 1<sup>st</sup> & 10, B-45, Play clock 40, 'A' option to start Game clock on the snap

(9-4-3-h, 3-6-1-a-1 Exception 2, 3-4-7-I, 10-4-5-e)

A, 3<sup>rd</sup> & 15, A-15, with 9:47 remaining in the 3<sup>rd</sup> quarter. A3 is in shotgun formation and under a heavy rush he decides to legally kick the ball. The kick is block and recovered by A66 at the A-13. A66 advances to the A-33 where he is tackled in-bounds.

1) A, 1<sup>st</sup> & 10, A-33, Play clock 25, Game clock on the snap

(6-2-2, 3-4-4-b, 3-4-3-c, 3-6-1-a-1(f))

A, 2<sup>nd</sup> & 7, A-43, with 9:55 remaining in the 1<sup>st</sup> quarter. A25 runs to the A-50 where is shoved out of bounds. During the run, A65 is flagged for holding at the A-40.

2) A, 2<sup>nd</sup> & 17, A-33, Play clock 25, Game clock on the snap

(9-2-3-c, 10-4-2-e, 3-6-1-a-1)

A, 1st & 10, B-45, with 6:00 remaining in the 3rd quarter. A10 drops back to pass. Prior to the pass A63 is flagged for holding at the B-47. A10's pass is intercepted at the B-30 by B22. During B22's run, B88 is flagged for a block in the back at the B-45. B22 is tackled in bounds at the A-40.

2) B, 1<sup>st</sup> & 10, B-35, Play clock 25, Game clock on the snap

(9-3-5, 10-2-2, 10-4-4-b, 3-4-3-b, 3-6-1-a-1)

A, 1st & 10, A-40 with the ball positioned on the left hash mark and 8:10 remaining in the 2<sup>nd</sup> quarter. A57, the pulling guard blocks B72 in the back outside the right hash mark at the A-37. A19 runs to the B-45 where he is tackled in bounds.

#### 3) A, 1<sup>st</sup> & 20, A-30, Play clock 25, Game clock on the ready

(9-3-5, 10-4-2-e, 3-4-2-a, 3-6-1-a-1)

A, 4<sup>th</sup> & 8, A-7 with :04 remaining in the 4<sup>th</sup> quarter and the score A-10 B-7. A6 muffs the snap and while the ball is rolling on the ground in the endzone, kicks the ball over the end line. Time expires during the play.

4) Game over A-10 B-9. The result of the play is a safety. Enforcement of the illegal kicking foul results in a safety. In either case the period is not extended.

(2-24-9, 6-2-1, 8-5-2-b, 10-4-4-a, 3-3-4-b)

A, 2<sup>nd</sup> & Goal, B-5 with 4:21 remaining in the 1st quarter. B73 intercepts A's pass in his end zone. While in the end zone and during his advance he is hit and fumbles the ball forward and it goes out of bounds at the B-6. During B73's run B90 holds A65 at the B-7.

#### 4) B, 1<sup>st</sup> & 10, B-3 ½, Play clock 25, Game clock on the snap

(8-5-3-d, 9-2-1-c, 10-4-4-d, 3-4-3-b, 3-6-1-a-1-e)

A, 2<sup>nd</sup> & 20 from the A-33 with 9:10 remaining in the 3rd quarter. A2 throws a legal forward pass and is hit well after the ball leaves his hand. A26 catches the pass and is downed in bounds at the A-40.

1) A, 1<sup>st</sup> & 10, B-45, Play clock 40, Game clock on the ready

(9-4-4, 10-5-5, 3-4-2-b, 3-6-1-a-1-e Exception)